



High School Soccer

Dual System Mechanics

High School Soccer Referees Association
of Greater St. Louis
Compiled and Edited by Mike Stosz

Objectives

- Identify the primary responsibilities of an official
- Perform basic mechanics in the prescribed manner
- Describe the general patterns of movement during the game
- Describe the major set positions used on the field
- Identify the responsibilities of the Lead and Trail officials

Responsibilities of Officials

- Enforce the laws of the game
- Equal authority of officials
- Pre-game duties
- Start/stop clock
- Making the call
- Application of advantage
- General patterns of movement

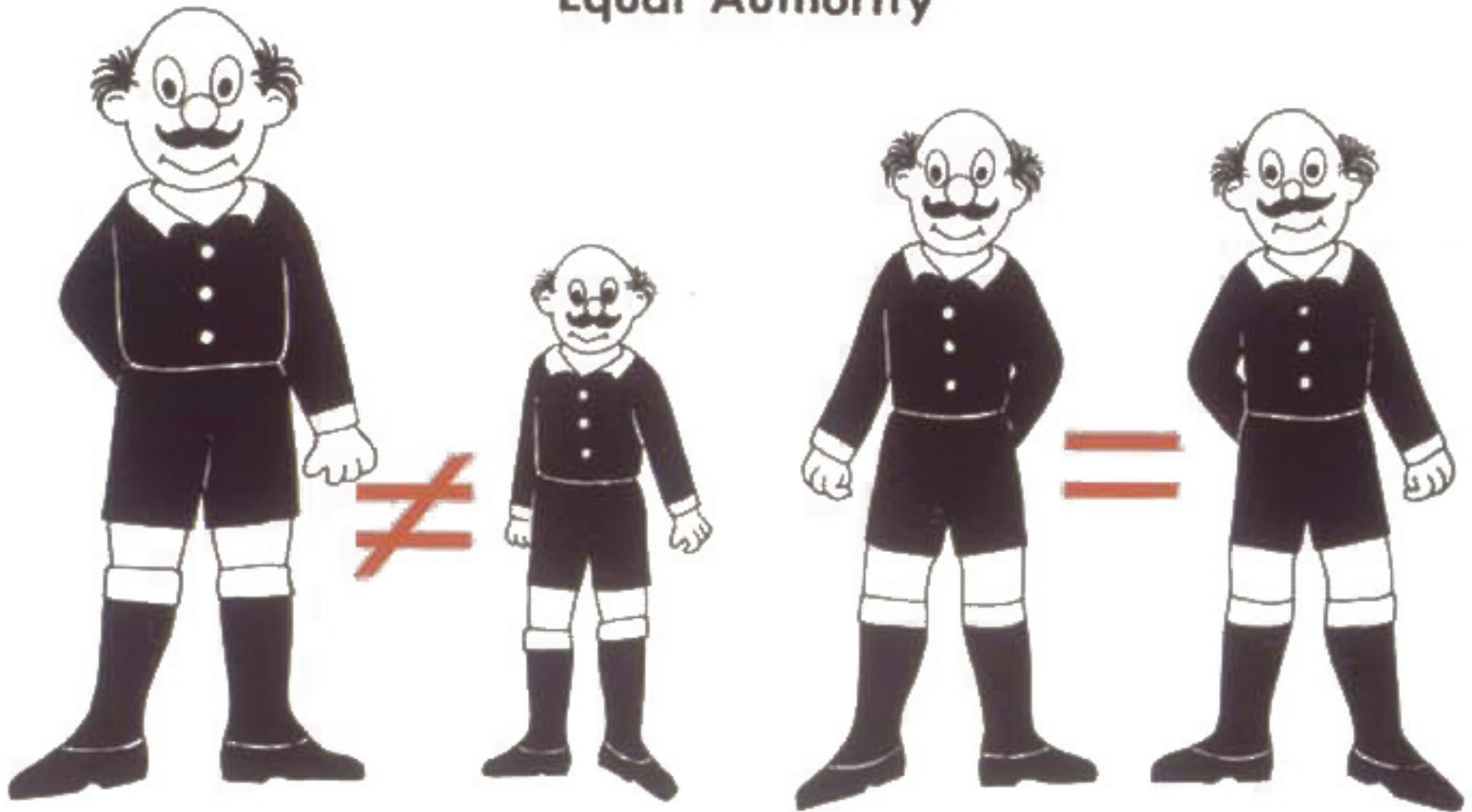


CAUTION



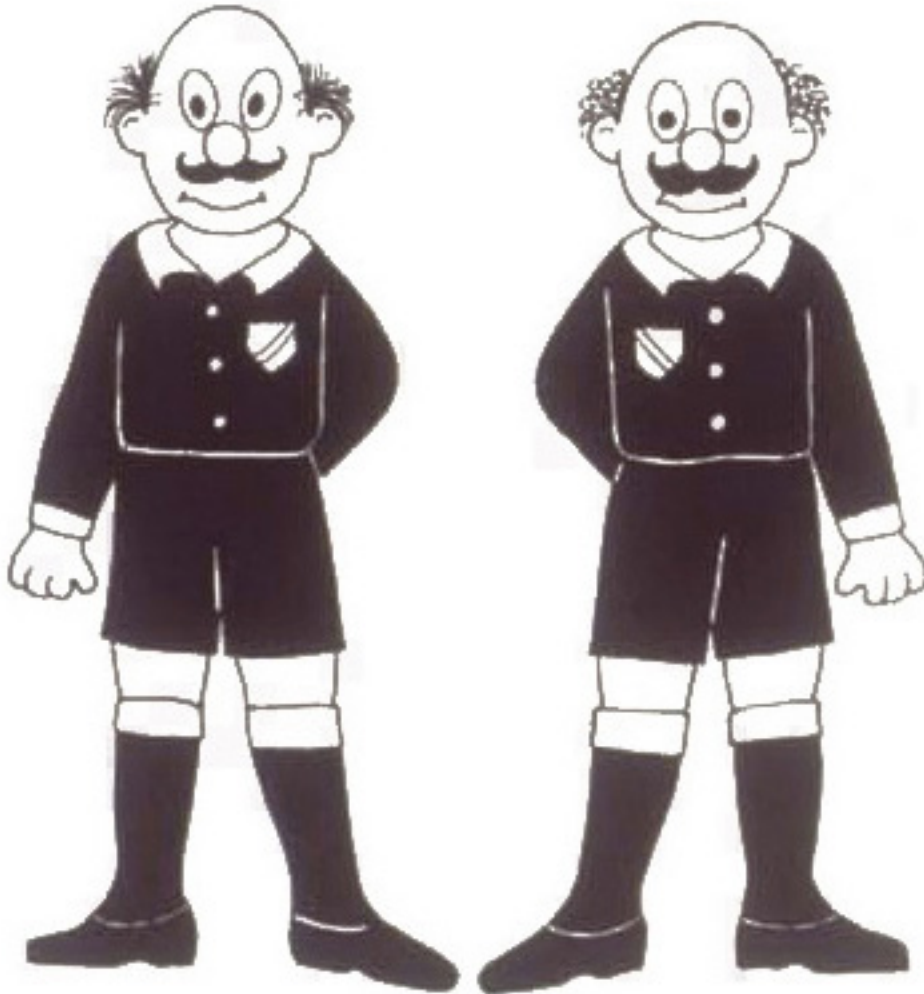
SEND OFF

Equal Authority



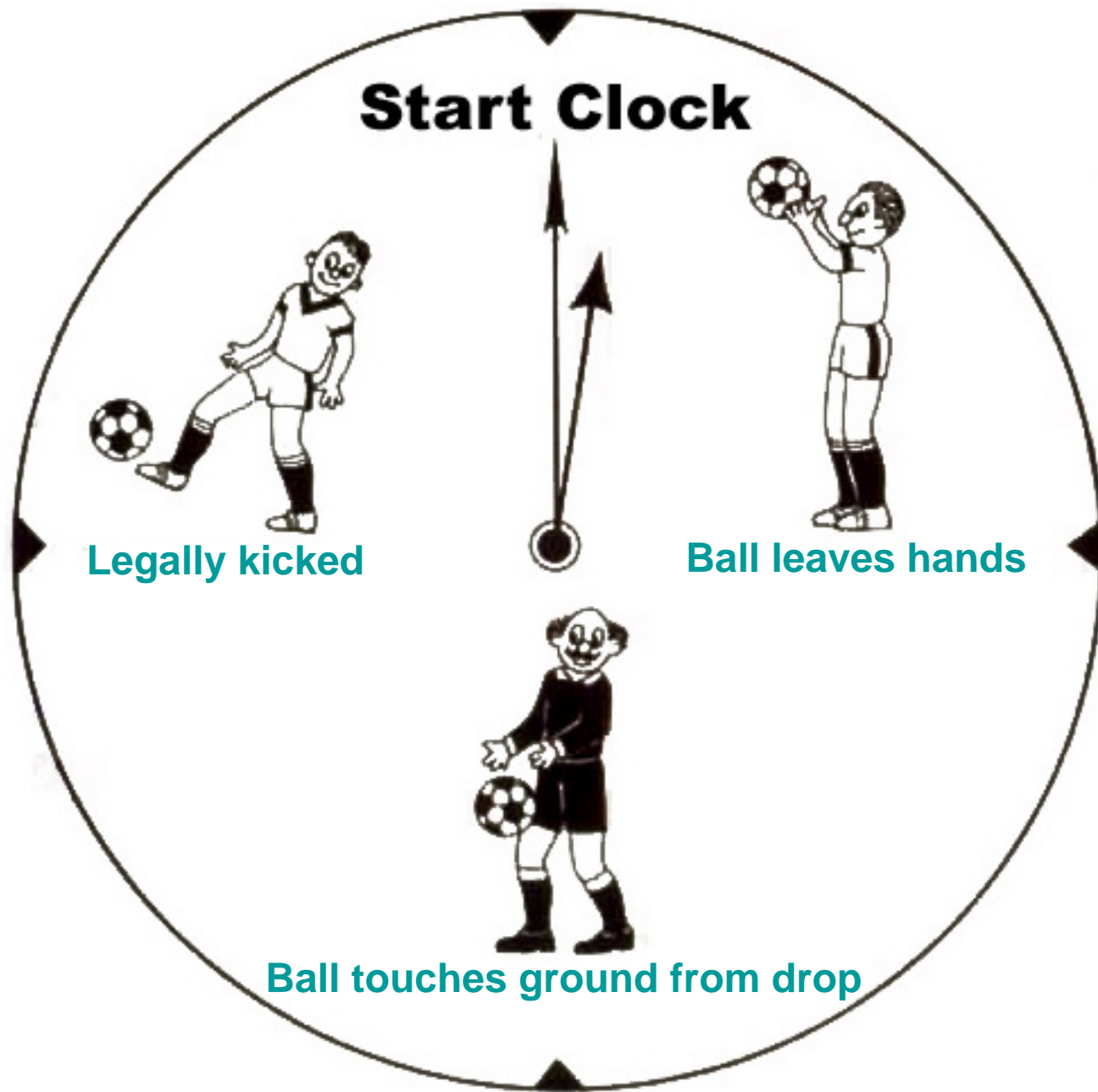
BOTH officials have equal authority and responsibility

Pre-game Duties



Check List

- Pre-game conference with partner
- Pre-game conference with clock operator
- Check field, nets and game balls
- Check players equipment
- Coin toss



Making the Call I



Referee blows to stop play

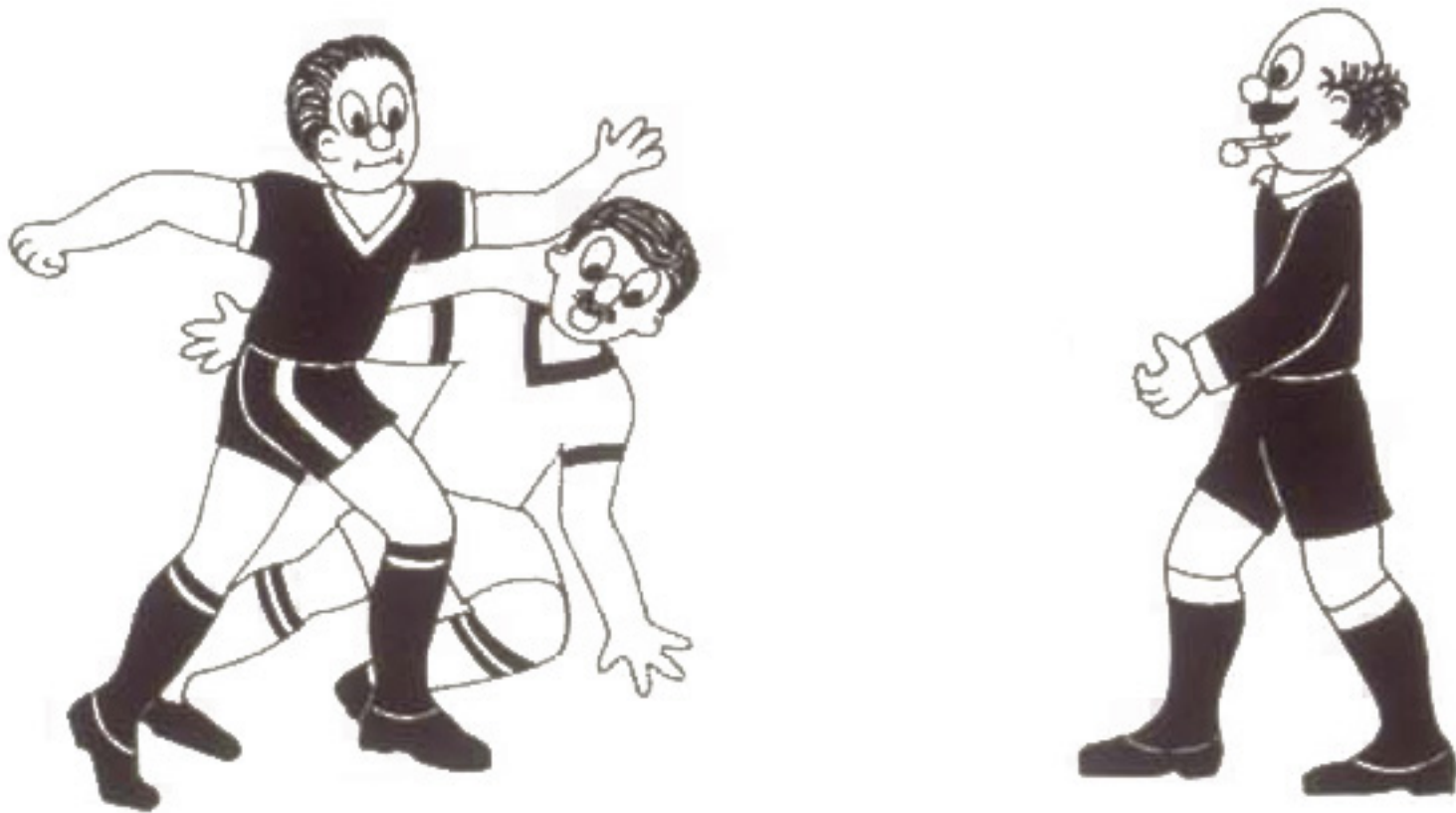
Exception: throw-in



Lead whistles start

Exception: kick-offs
& goal kicks

Making the Call II



Referee who **SEES** the violation, whistles

Making the Call III



Direct Kick

Indicate type of kick and direction

Making the Call IV

Trail referee:

Moves even with ball

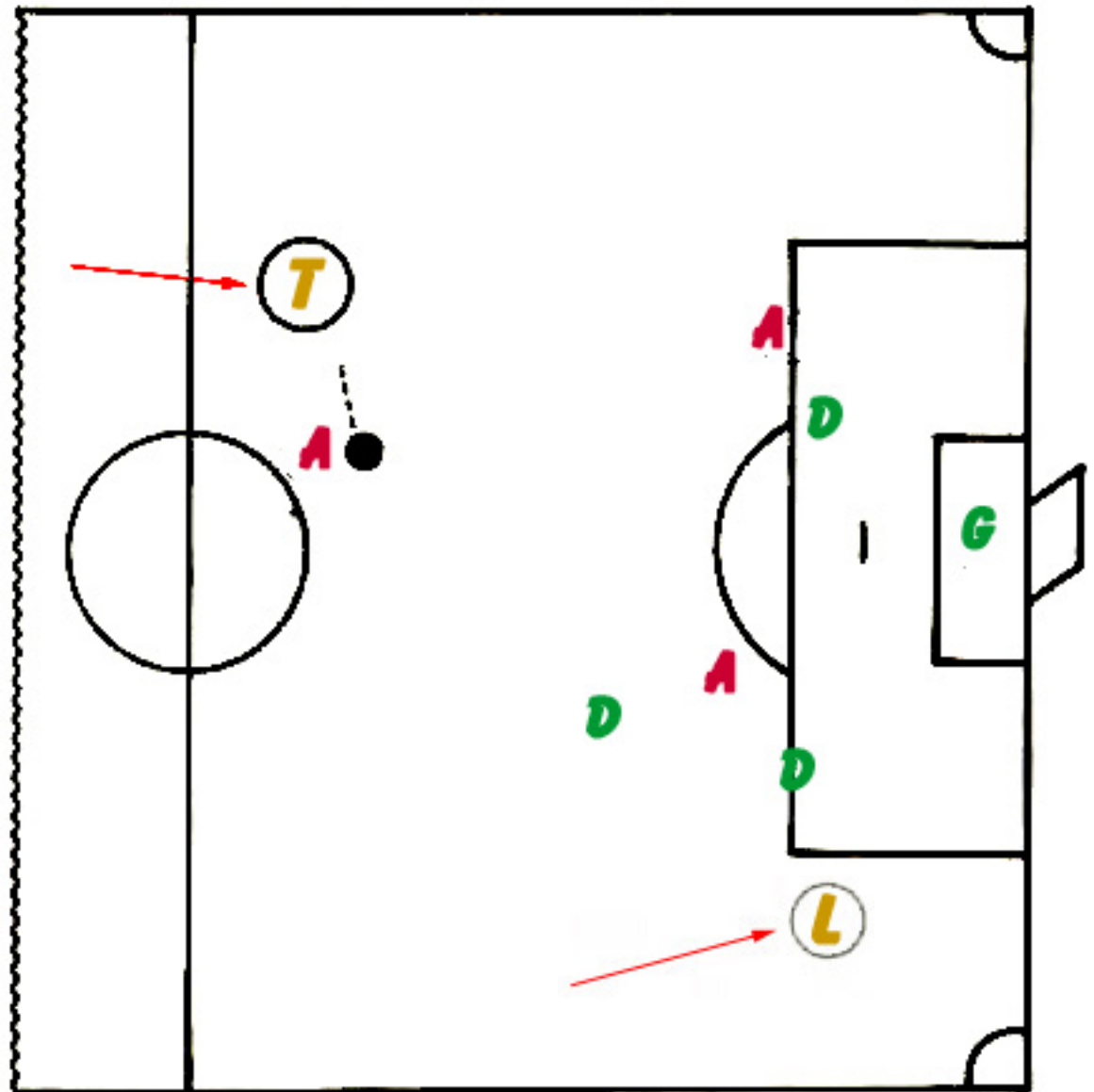
Covers:

placement
encroachment
delays

Lead referee:

Moves ahead for
play

Whistles restart



Application of Advantage

Foul that gives the offending team an advantage??

Yes... **STRONG WHISTLE!**

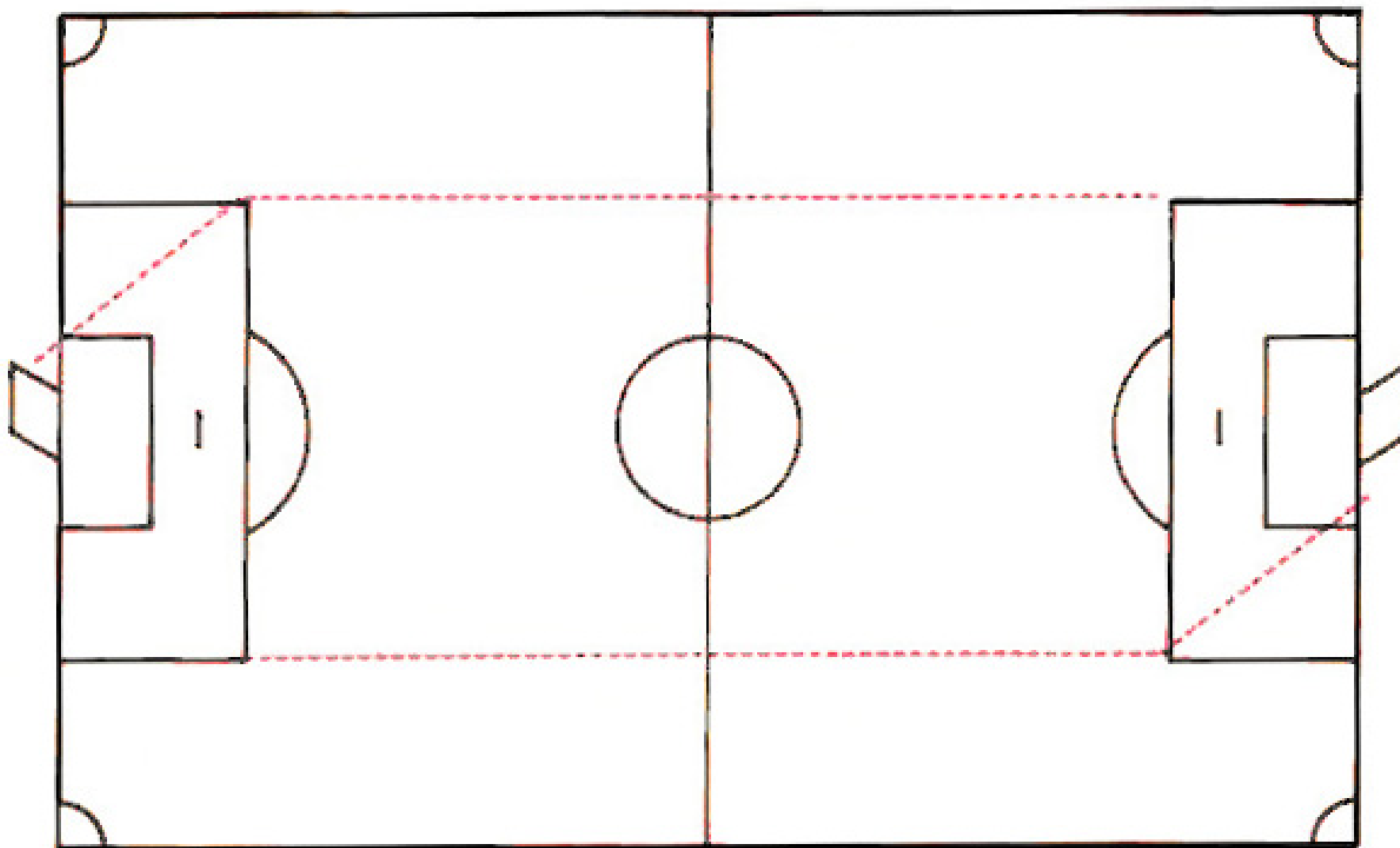
Offended team keeps advantage.

Under-swing of both hands and call out

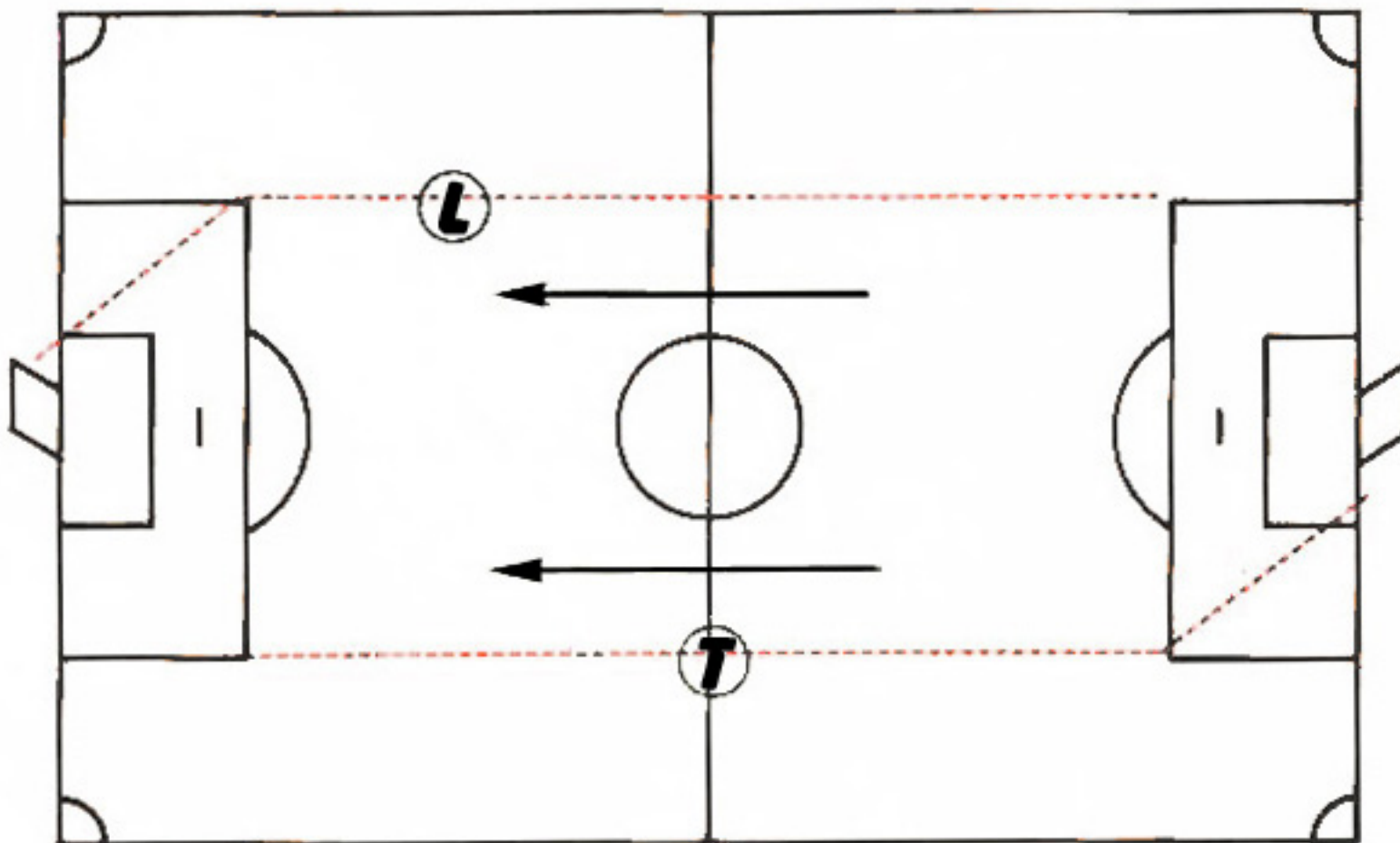
PLAY ON!!



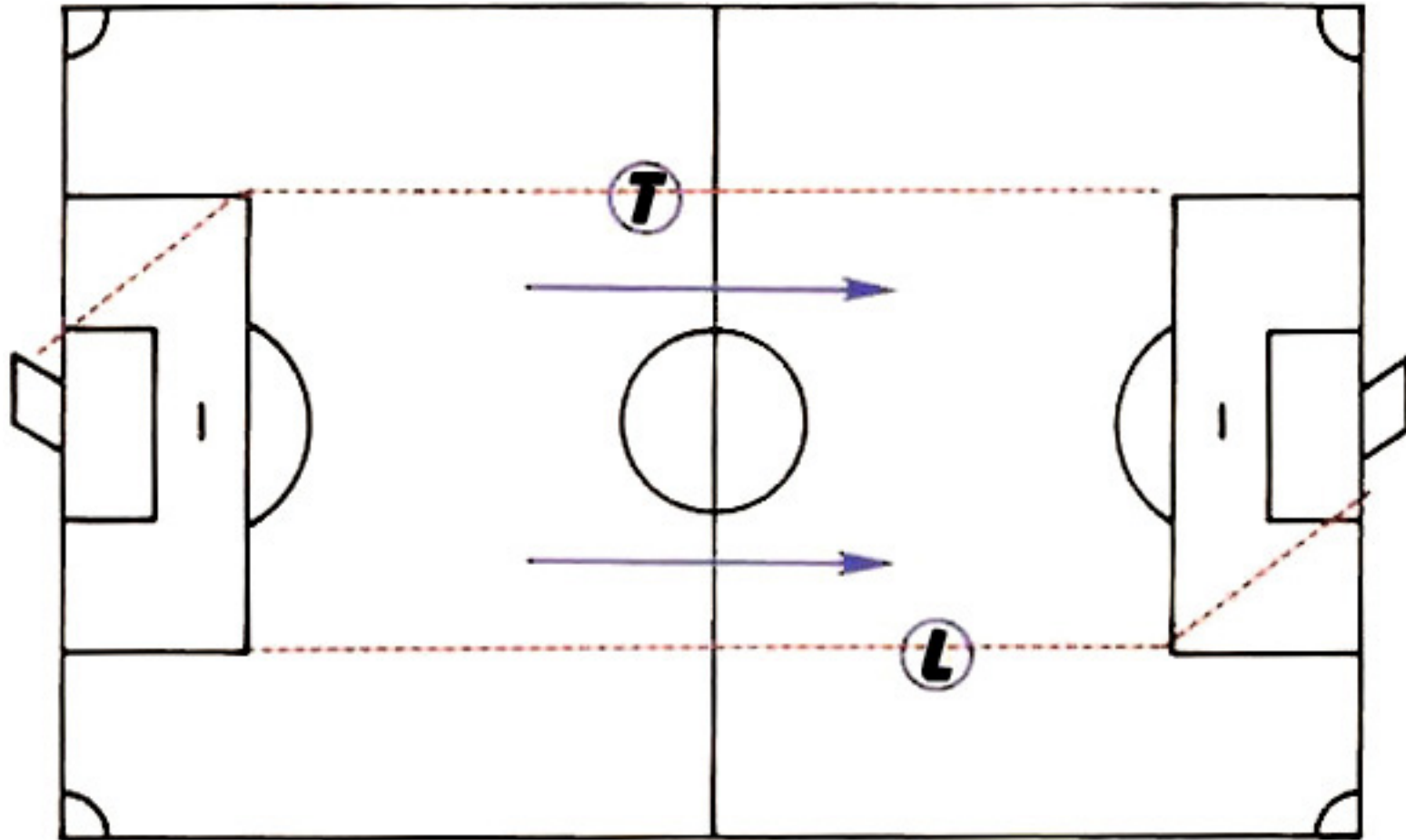
General Patterns I



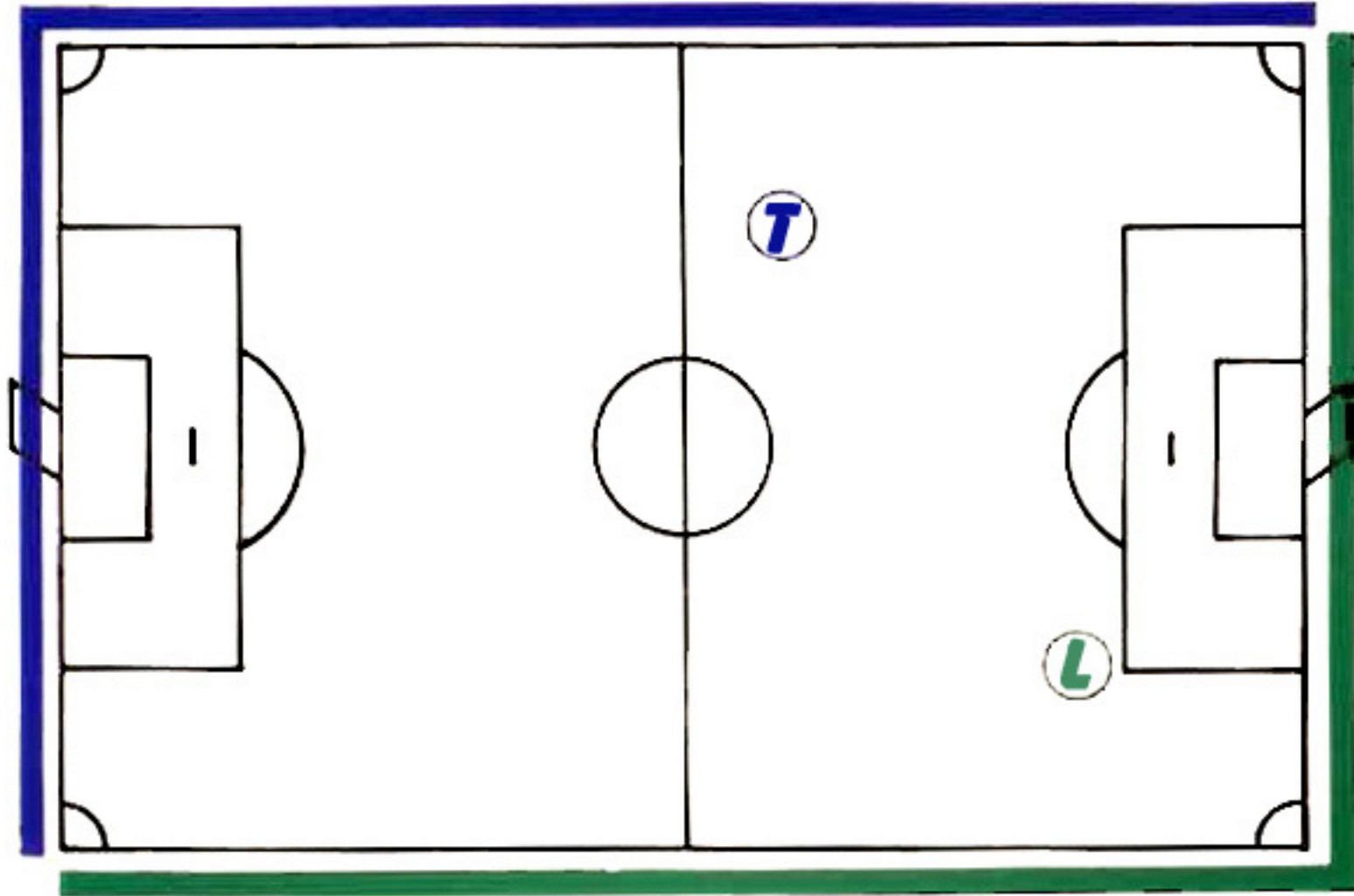
General Patterns I



General Patterns I

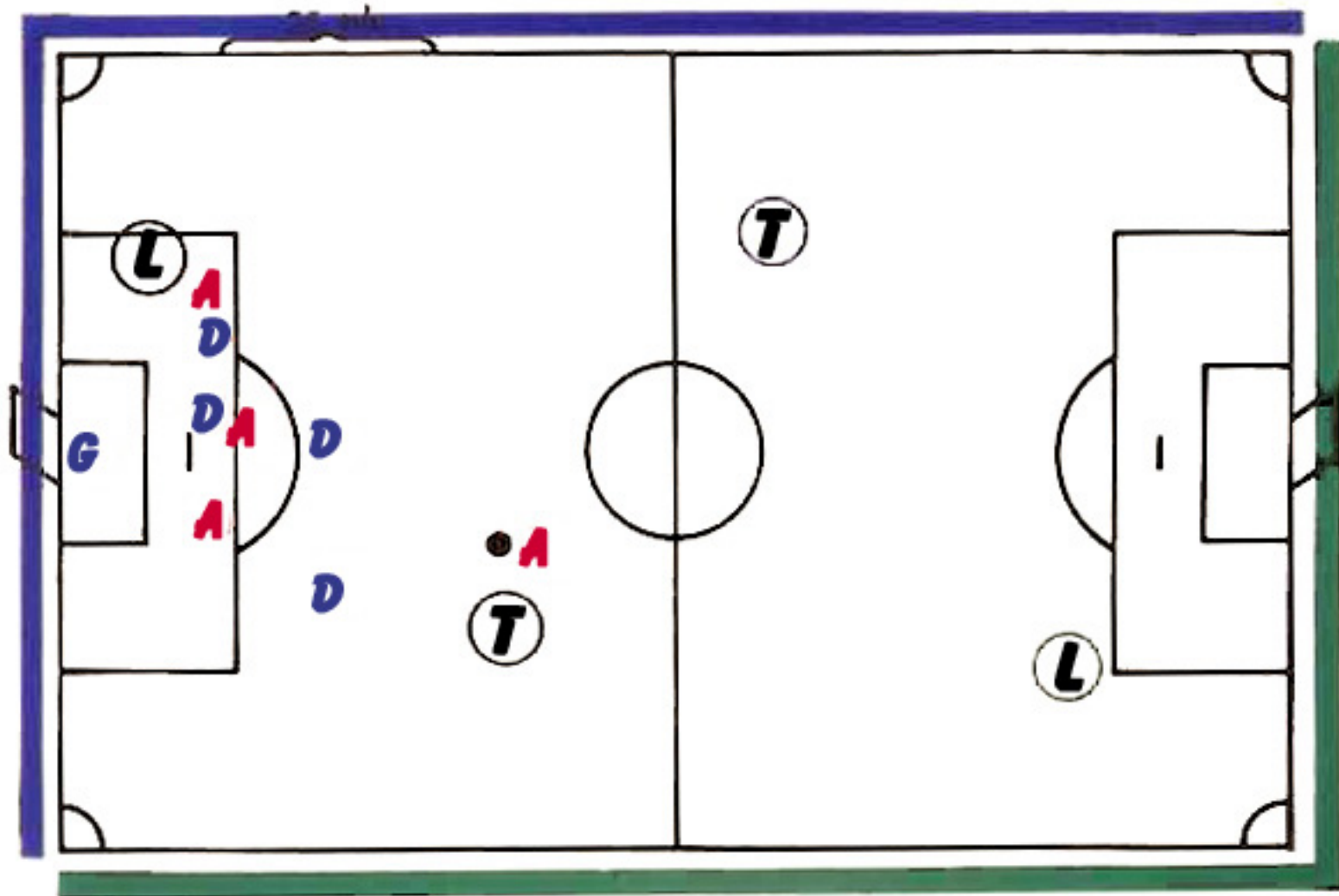


General Patterns II



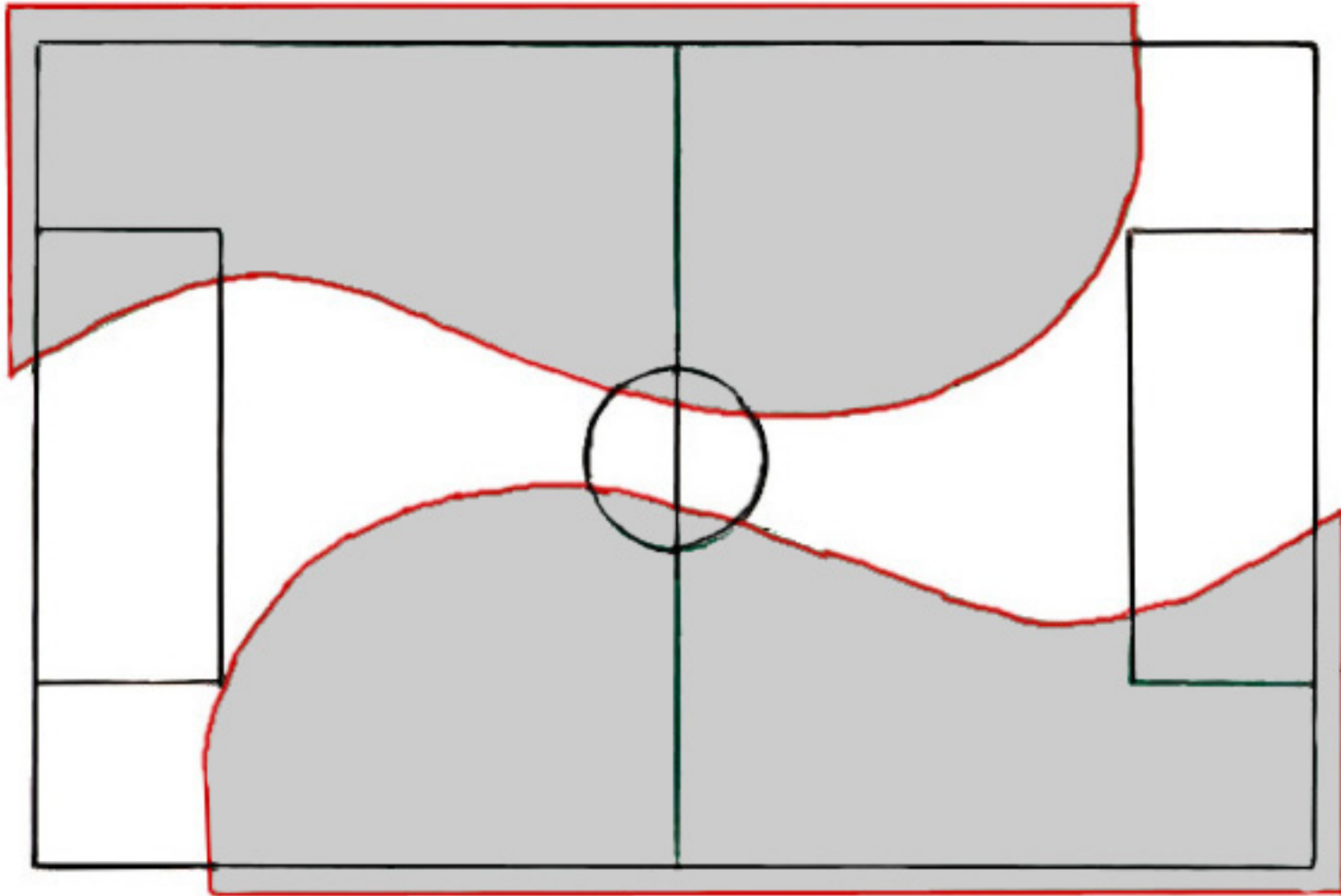
Out of bounds responsibility

General Patterns II



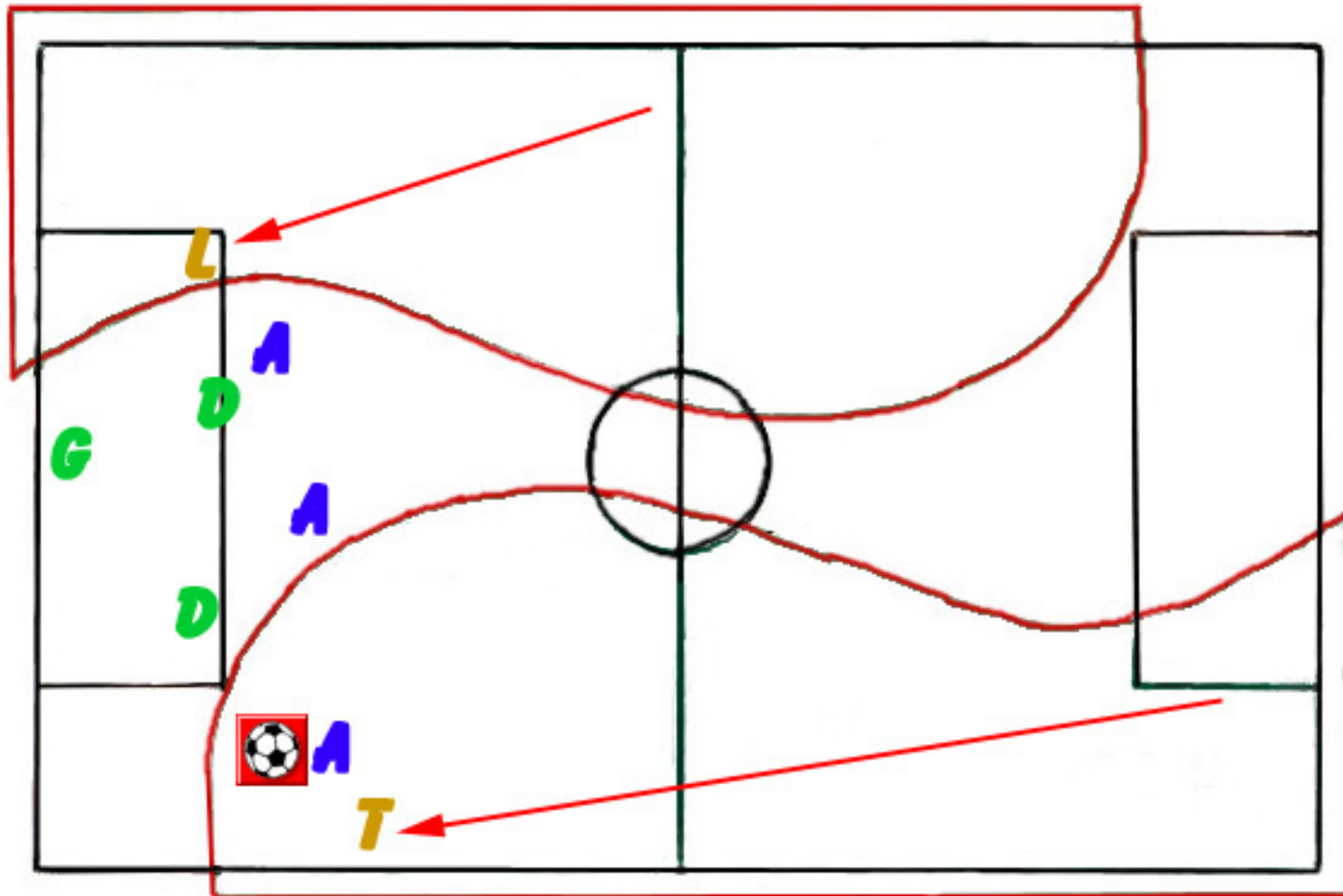
Adjust to flow

General Patterns III

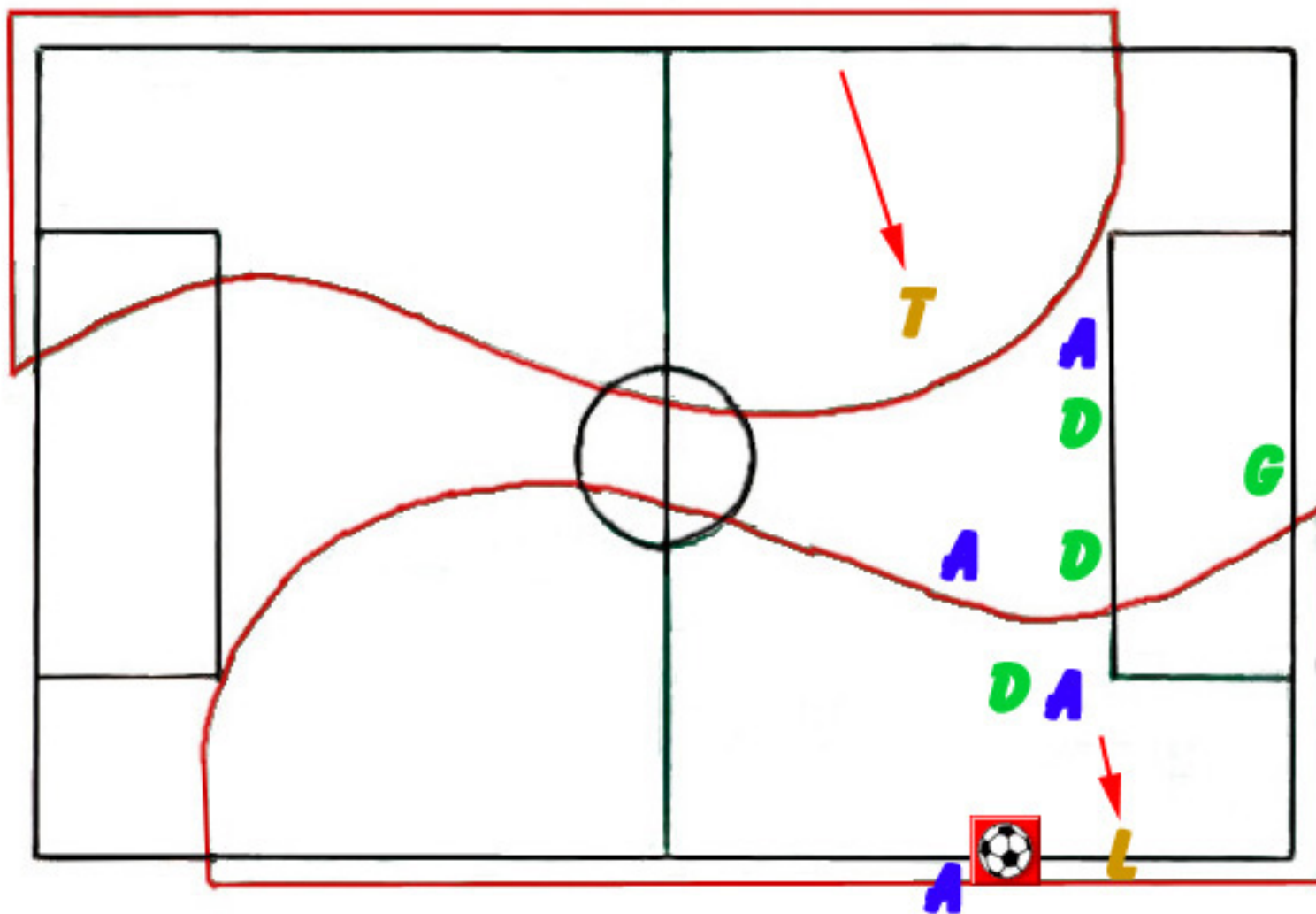


Flexible Pattern

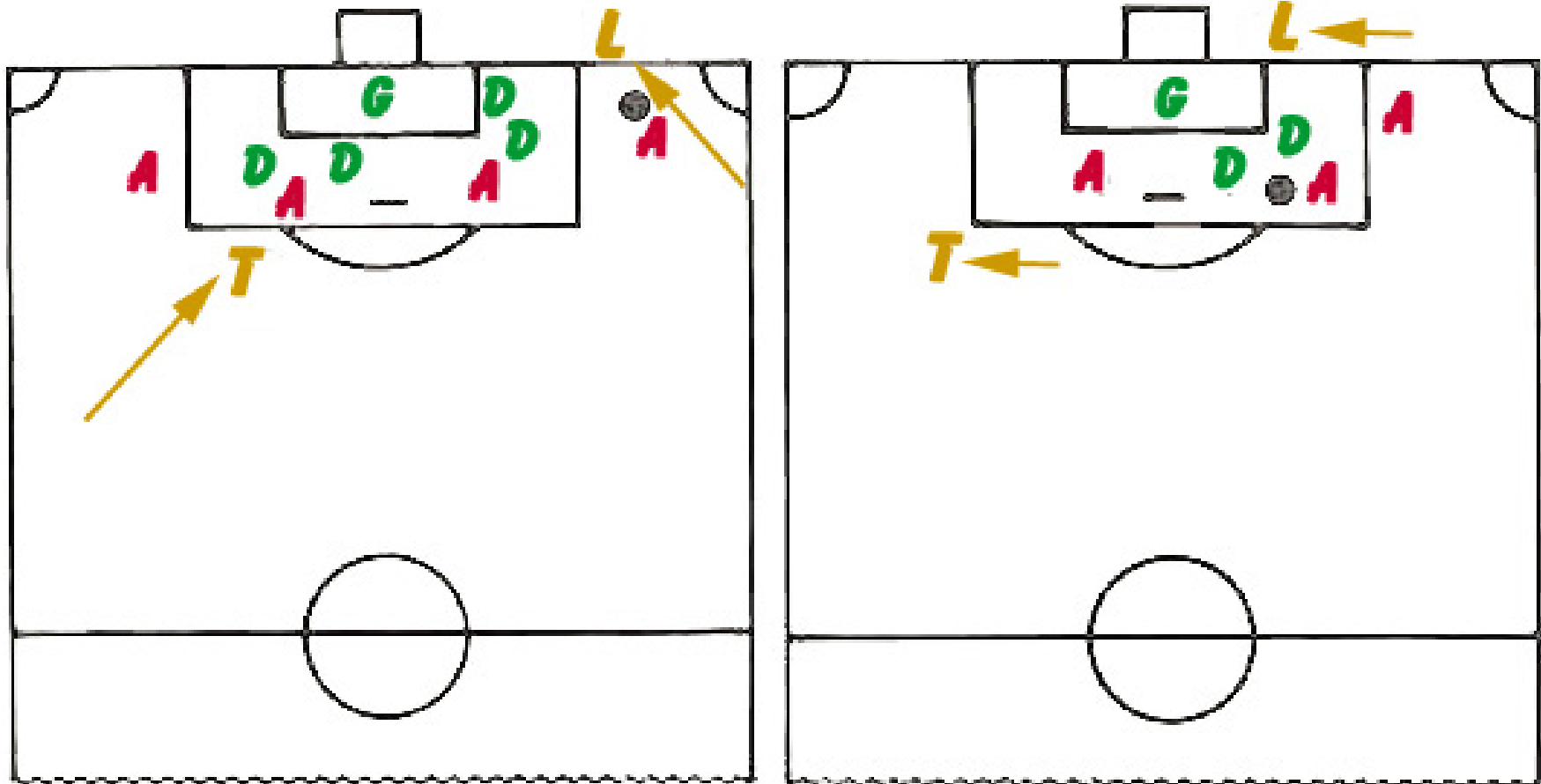
General Patterns III



General Patterns III



General Patterns IV



Set Positions

Start of Play

During play

Free kick

Corner kick

Goalkeeper clearances

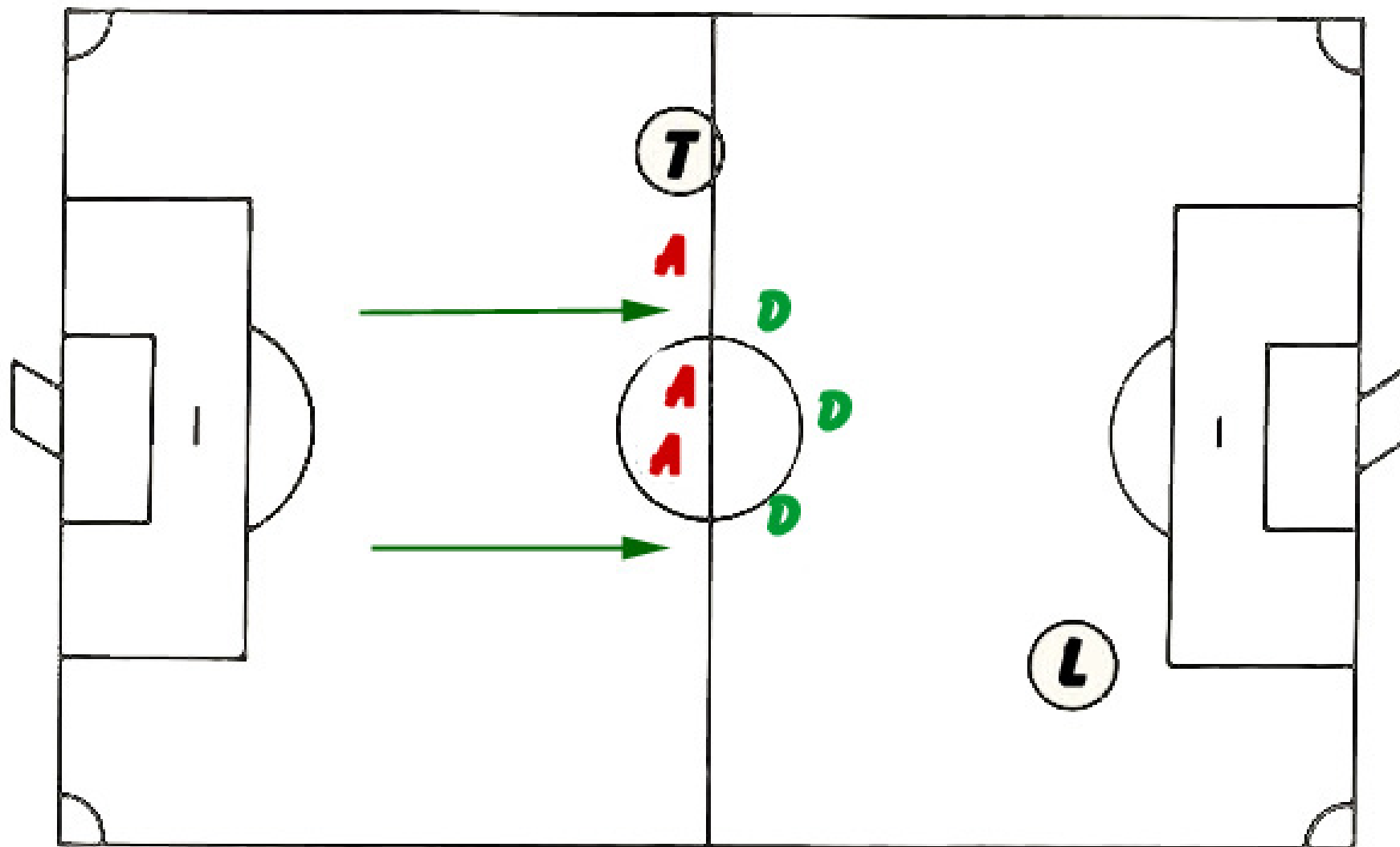
Goal kick

Penalty kick

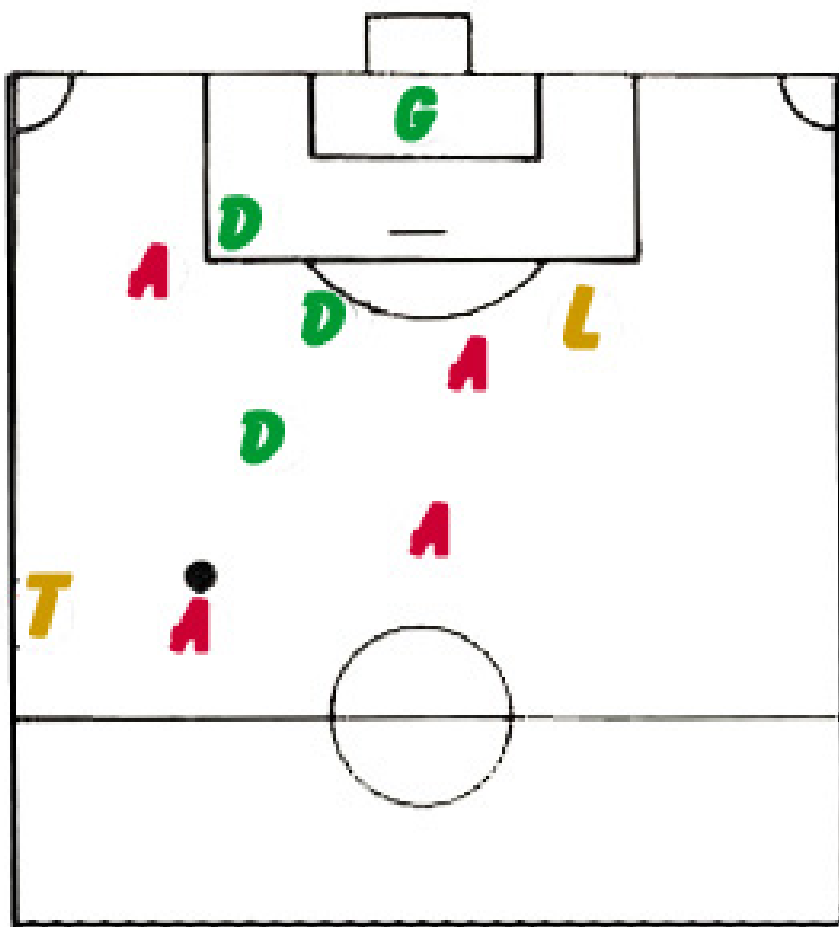
Throw in

Drop ball

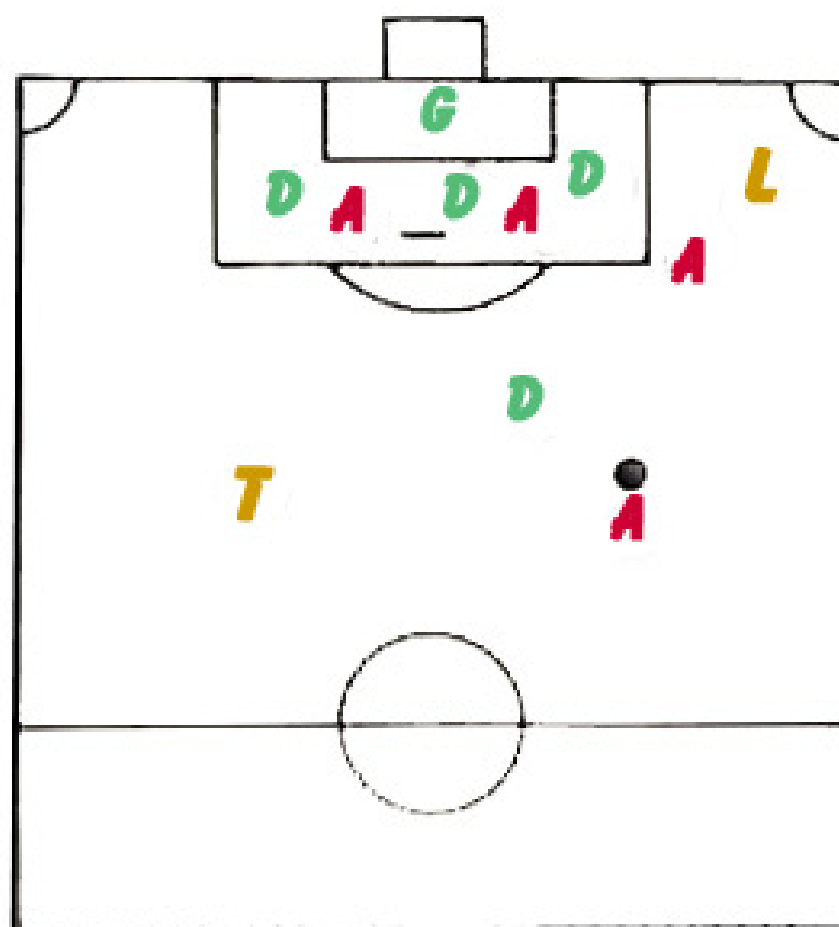
Start of Play



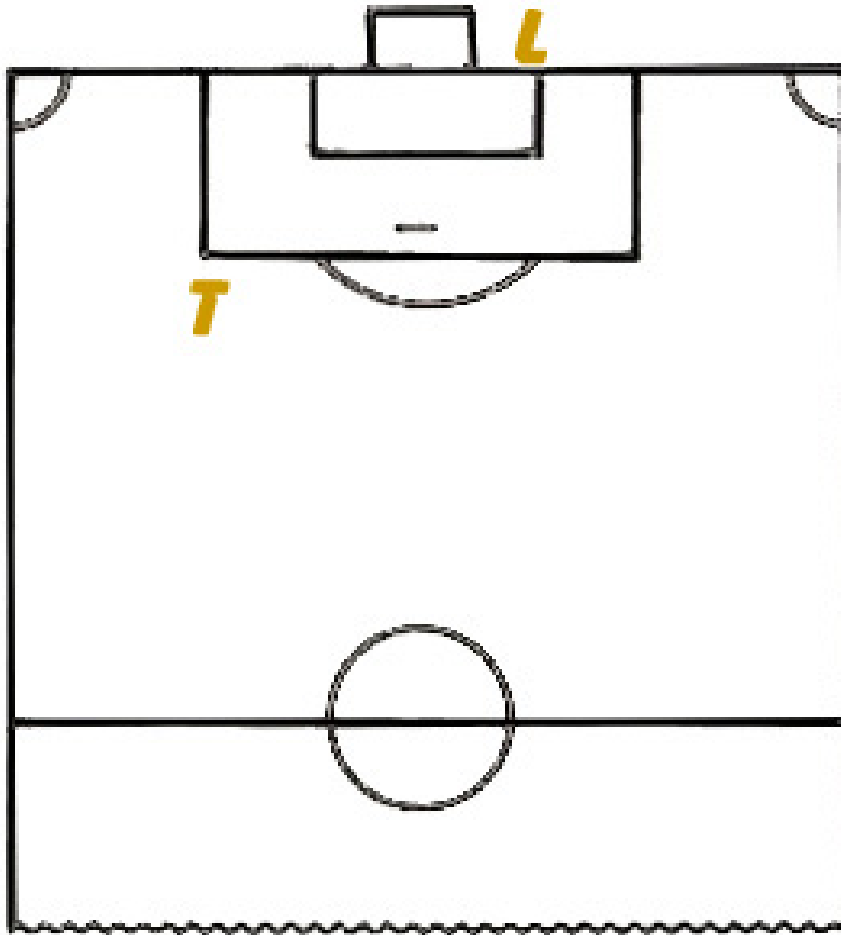
During Play



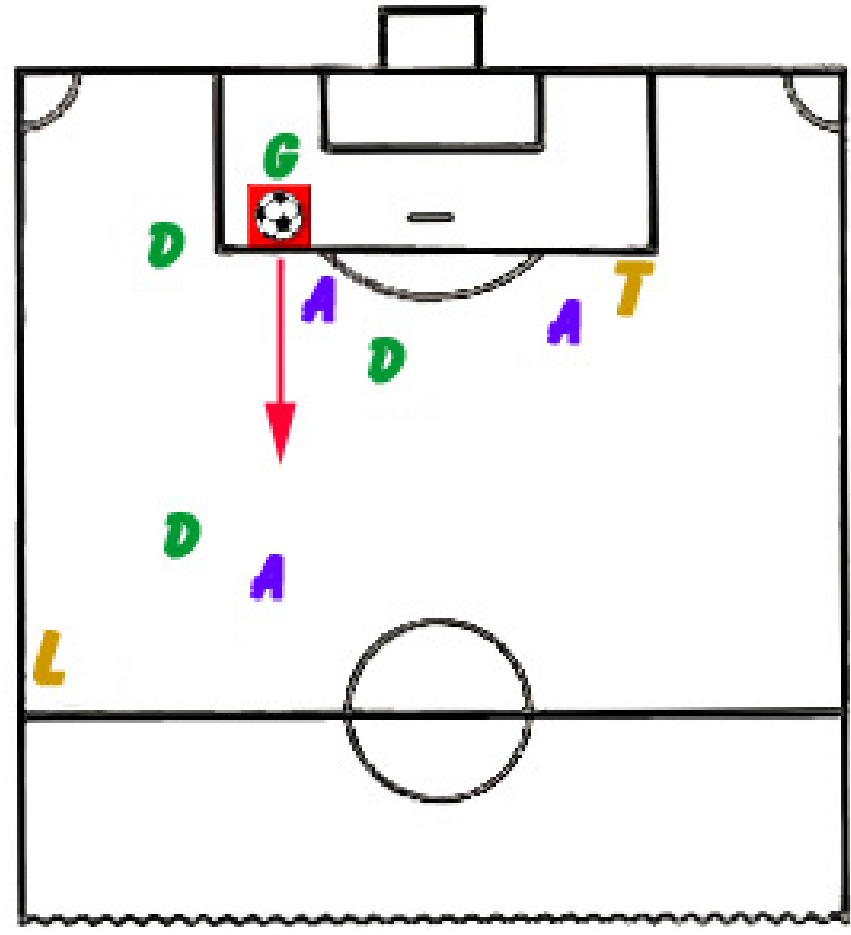
Free Kick



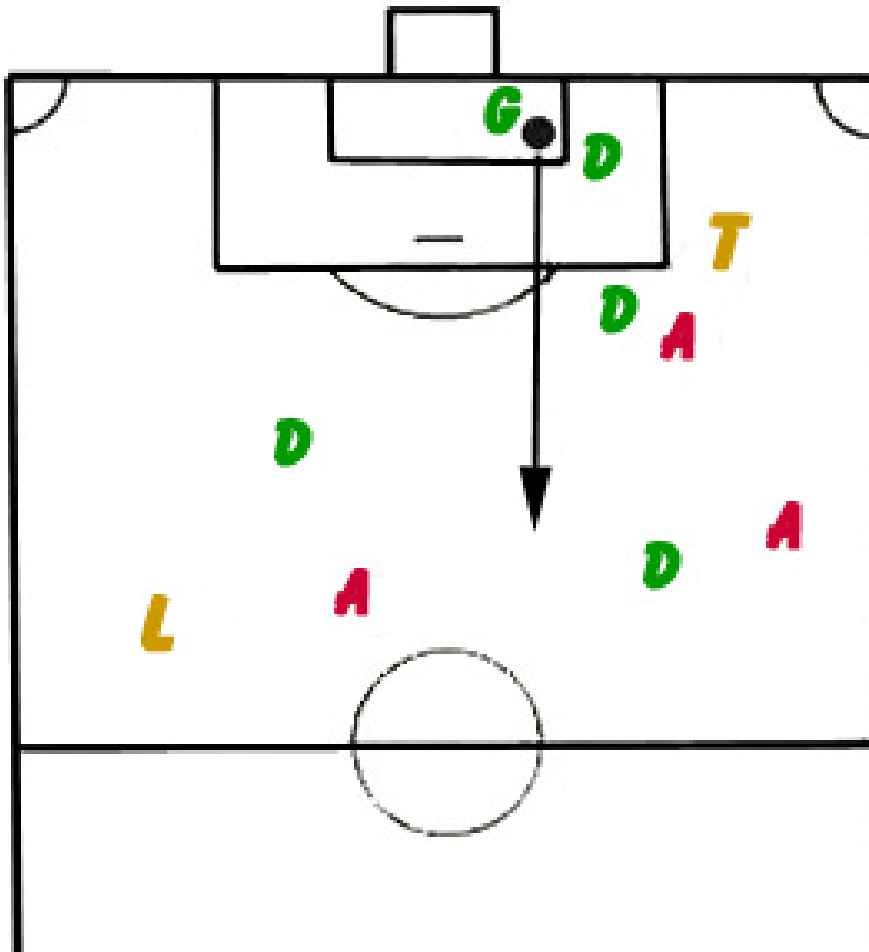
Corner Kick



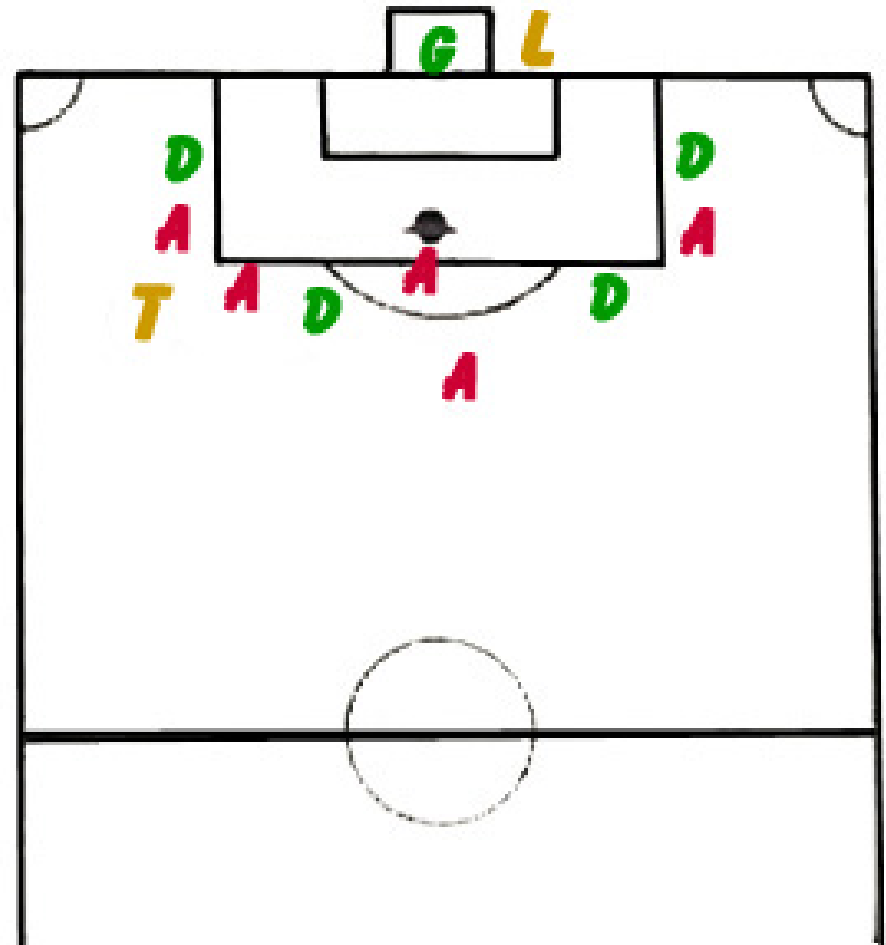
Goalkeeper Clearance



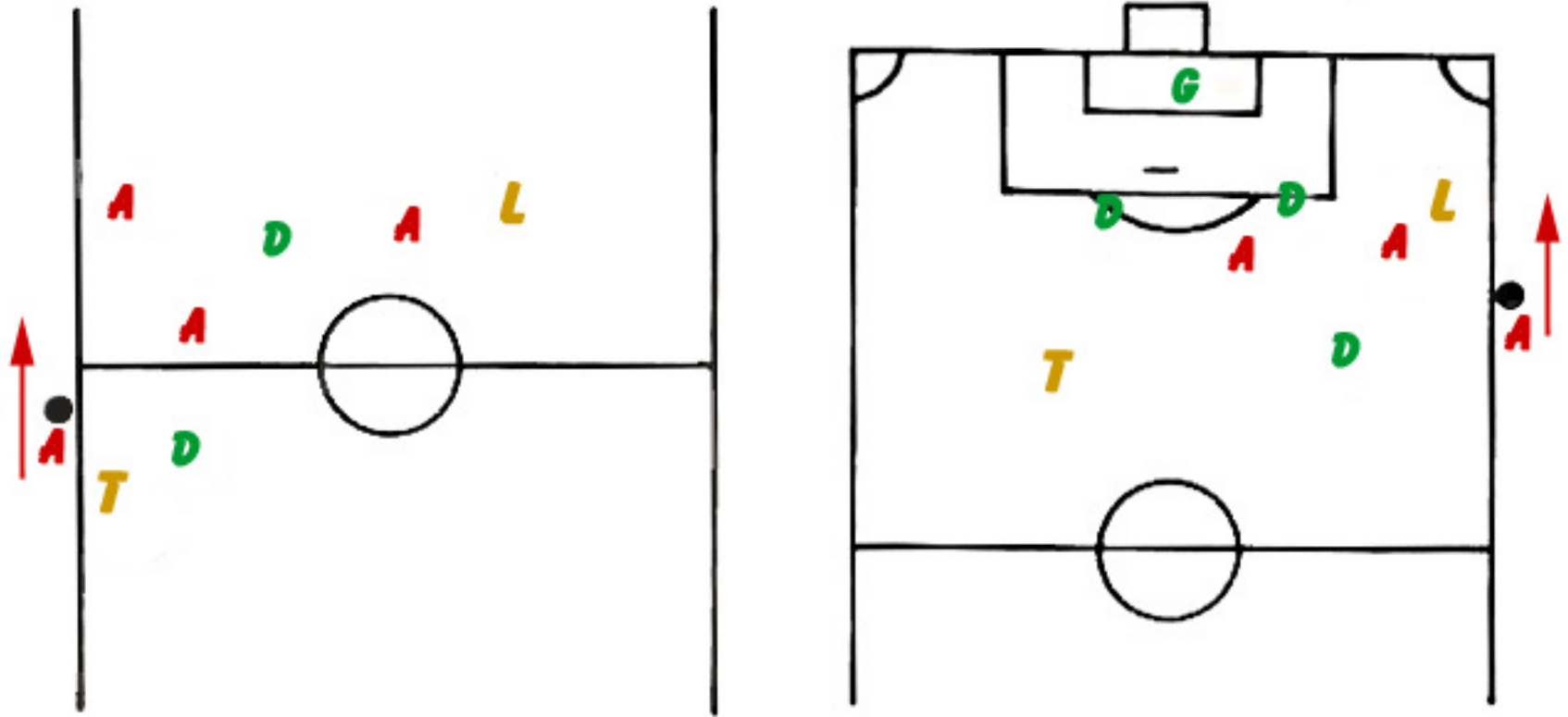
Goal Kick

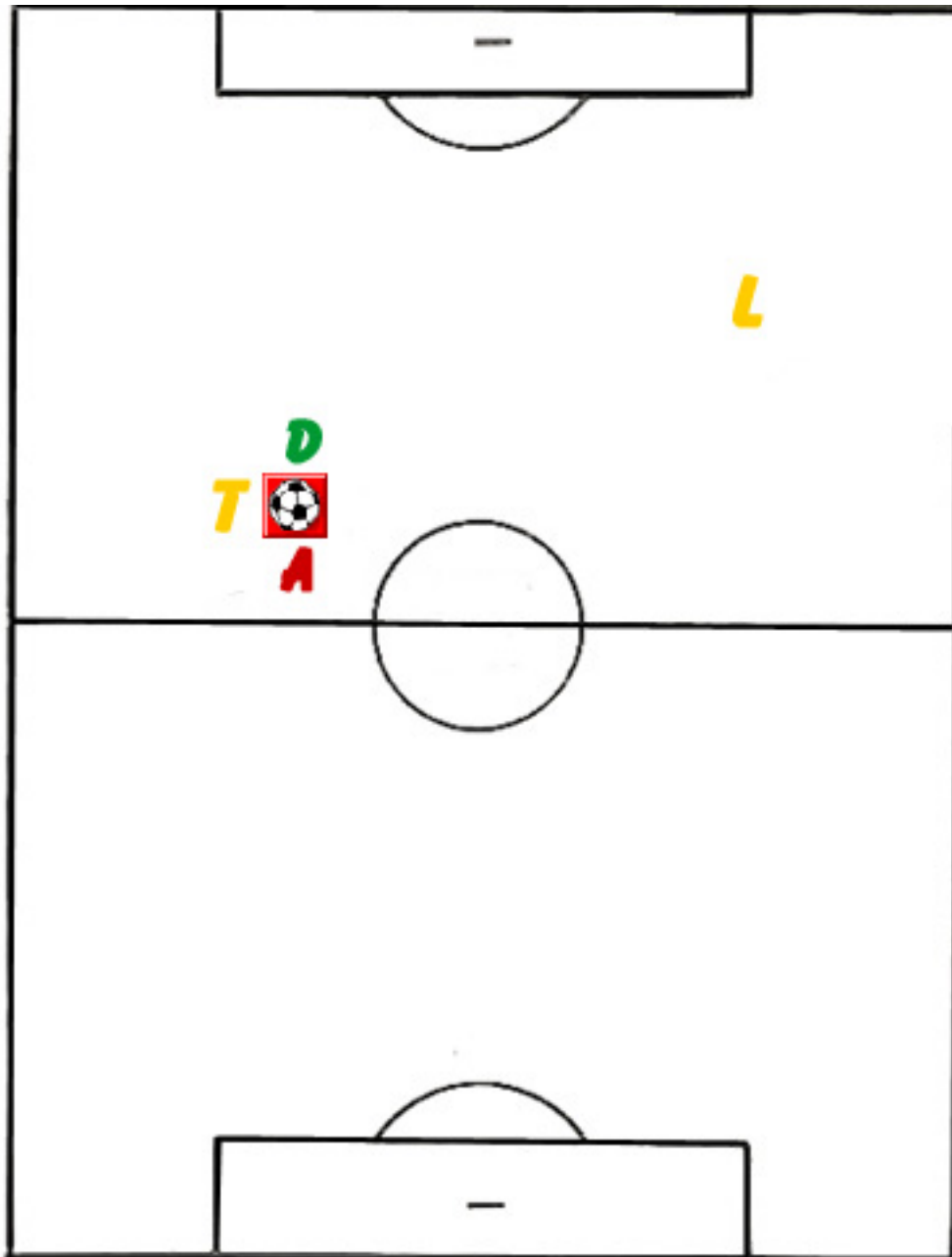


Penalty kick



Throw In





Drop Ball

Trail official controls drop ball

Lead official anticipates play

Direction of play could
change quickly

Officials need to be ready to
adjust quickly

Set Positions - Discussion? Questions?

Start of Play

During play

Free kick

Corner kick

Goalkeeper clearances

Goal kick

Penalty kick

Throw in

Drop ball